

UC Santa Barbara Student Resource Building 12.15.06 Lutron Schematic Lighting Design Presentation Comments

Luke Tigue

- Beginning Concepts/ Story was good
- Plaza
 - Lighting Concept was interesting
 - Liked the animation, spiral nature, light lines from rings
 - Bird's Eye View render is a miss for the concept since no one will get a view from that angle.
- Multipurpose room
 - Do not use the linear recessed "strip" fixtures – No relation to shape of room
- Explore the curved surfaces/ objects
- Sharpen skipping stone concepts
- Consider how light can be better utilized to satisfy the needs for socialization in the spaces.
- Push the envelope

Sandra Stashik

- Transitions from sketch to render improve concepts
- Forum - Consider facial modeling at info desk
- Exterior concept – consider the vertical surfaces (vertical poles)
- Reinforce shapes in spaces
- Good Presentation

Kari Nystrom

- Too much text – more talking
- Give sources slides more time (transitions too quick)
- Good reference to Title 24
- North East Plaza – Good concept. Architectural form of the plaza emphasized through light.
- Forum - Is that enough light at the info desk?